

US Department of Labor (DOL) and California Department of Labor Standards Enforcement (DLSE) Joint Training — with Littler Mendelson Law Firm

November 4, 2015

Ronald Reagan Community Center City of El Cajon Recreation Dept. 195 E. Douglas Avenue, El Cajon, CA 92020

November 5, 2015

California Scottish Rite Foundation(Pasadena) 150 No. Madison Avenue Pasadena, CA 91101

REGISTRATION 8 AM - 8:30 AM

DOL & DLSE LABOR TRAINING (FREE TO ALL) 8:30 AM - 12:30 PM

Don't miss this important — NEVER before offered to any industry — joint training with the DOL and DLSE. Receive vital information to properly structure your payroll and schedule staff breaks compliant with both federal and California labor laws.

LUNCH & NETWORKING (ALL ARE WELCOME) 12:30 PM - 1:30 PM

Enjoy a catered, complimentary lunch while you mingle with your fellow providers and network with 6Beds Affiliate Members — community-based vendors providing key services to our industry.

OVERVIEW TO WAGE & HOUR GUIDE (FREE TO ALL) 1:30 PM - 2:00 PM

Learn how the *Wage & Hour Guide for Residential Care Facilities in California* (The Guide) can help you comply with both federal and state labor laws while saving you valuable time and money when preparing your employment agreements, filling out staff timesheets or avoiding crippling labor lawsuits.

DOL, DLSE & LITTLER Q-and-A PANEL (FREE TO ALL) 2 PM – 3:15 PM

Seize this rare and valuable opportunity to have your pressing labor questions answered by the DOL, DLSE and Littler attorneys.

WAGE & HOUR GUIDE TRAINING (MEMBERS ONLY) 3:15 PM – 5 PM

As an added benefit to 6Beds members who have or would like to purchase *The Guide*, a **MEMBERS ONLY** training session will be provided by attorneys from Littler Mendelson law firm, who will walk you through *The Guide* and required documents for labor compliance. Please note, members must have purchased *The Guide* beforehand to attend this last session.

Visit www.6beds.org to purchase *The Guide*.

RSVP by (URL is case sensitive) http://wp.me/P4SeeN-4Rf